



RULES OF PLAY

GENERAL INFORMATION

- Drive, Chip and Putt is open to boys and girls ages 7 (seven)–15 (fifteen). Boys and girls compete in separate divisions in four age categories: 7–9 years old; 10–11 years old; 12–13 years old; and 14–15 years old.
- Participants will be grouped based on their age as of the National Finals. Participants must be at least 7 years of age, and may not be older than 15 years of age, on the date of the National Finals.
- All participants will be expected to show proof of age should they advance to Regional Qualifying. Failure to provide a birth certificate or proper form of age verification at the appropriate time will result in that participant being ineligible to compete.
- Participants may register to compete in only one local qualifier. Competing in more than one local qualifier will result in the automatic disqualification of that participant.
- All participants must conform to the USGA Rules of Amateur Status. Participation in Drive, Chip and Putt will in no way affect a participant's amateur status.
- The participant's clubs and golf balls must conform with the requirements set forth in the Rules of Golf.

SCORING AND QUALIFYING

1. Each participant will compete in all three skills (Drive, Chip and Putt).
 2. Participants will attempt three shots per skill, for a total of nine shots.
 3. Participants will accumulate points in each skill (maximum of 75 points per skill). The participant with the highest number of points in an individual skill will be declared the winner of the skill in his or her age category. The participant with the highest point total in all three skills combined (maximum of 225 points) will be declared the overall champion of his or her age category.
 4. Ties in the individual skills will be broken by first comparing the point values for each participant's third attempt in the skill, then the second attempt and finally the first attempt, if necessary. If a tie still exists, the participants share the appropriate place.
 5. Ties in the overall competition will be broken by first comparing the cumulative point total of all three putt attempts. If the cumulative putt point total is the same, compare the point values for each participant's third putt attempt, then second putt attempt and finally the first putt attempt, if necessary. If the tie is still not broken, repeat the same process by using the chip skill next, and finally the drive skill, if necessary. If a tie still exists, the participants share the appropriate place.
 6. At regional qualifying, in the case of a tie in the overall score, a playoff shall commence to determine the player advancing to the National Finals. This playoff shall include a single stroke at each of the skills (Drive, Chip and Putt).
 7. Typically, from each local qualifier, the top three participants in each age/gender group move on to the subregional event. From each subregional qualifier, the top two participants in each age/gender group qualify to move on to the regional event. At each regional qualifier, one participant in each age/gender group will qualify for the Drive, Chip and Putt National Finals at Augusta National Golf Club.
- * *The Drive, Chip and Putt Executive Committee reserves the right to adjust the total number of participants that advance per qualifying site.*

RULES DECISIONS

- In coordination with the Drive, Chip and Putt Executive Committee, all on-site decisions made by the host PGA Section staff and PGA Professionals administering local, subregional and regional qualifiers are considered final.

RULES OF PLAY



DRIVING

1. 40-yard wide grid - all shots must come to rest in the grid to score points.
2. Flags, lines, ropes or signs indicate boundaries on both sides of the grid.
3. A ball coming to rest on a boundary line is considered in bounds.
4. A ball coming to rest on a scoring line will be scored in the longer of the two scoring grids.
5. In the event of a tie, the participant's third drive will serve as the tiebreaker (followed by the second drive and then first drive, if necessary). If a tie still exists, the participants share the appropriate place.

POINT SYSTEM FOR ALL AGES

1 PT.	25 yards or less	6 PTS.	110-120 yards	11 PTS.	160-170 yards	16 PTS.	210-220 yards	21 PTS.	260-270 yards
2 PTS.	25-50 yards	7 PTS.	120-130 yards	12 PTS.	170-180 yards	17 PTS.	220-230 yards	22 PTS.	270-280 yards
3 PTS.	50-75 yards	8 PTS.	130-140 yards	13 PTS.	180-190 yards	18 PTS.	230-240 yards	23 PTS.	280-290 yards
4 PTS.	75-100 yards	9 PTS.	140-150 yards	14 PTS.	190-200 yards	19 PTS.	240-250 yards	24 PTS.	290-300 yards
5 PTS.	100-110 yards	10 PTS.	150-160 yards	15 PTS.	200-210 yards	20 PTS.	250-260 yards	25 PTS.	300+ yards

CHIPPING

1. Each participant will attempt three chips at the scoring hole. All chips will be measured from the center of the hole using clearly marked scoring rings.
2. A ball coming to rest on a scoring line will be scored in the higher of the two point rings.
3. In the event of a tie, the participant's third chip will serve as the tiebreaker (followed by the second chip and then first chip, if necessary). If a tie still exists, the participants share the appropriate place.
4. Use of a putter is not allowed in the chip skill. Participants may only use a lofted iron or wood club for this skill. A "chipper" club is considered an approved club for the chip skill.

POINT SYSTEM FOR ALL AGES

1 PT.	A ball finishing more than 10' from the hole		
2 PTS.	A ball finishing 8'-10' from the hole	15 PTS.	A ball finishing 2'-4' from the hole
5 PTS.	A ball finishing 6'-8' from the hole	20 PTS.	A ball finishing 2' or nearer to the hole
10 PTS.	A ball finishing 4'-6' from the hole	25 PTS.	Ball Holed

PUTTING

1. Each participant will attempt one putt from each distance (6', 15' and 30'). Putts will be measured from the center of the hole using clearly marked scoring rings.
2. A ball coming to rest on a scoring line will be scored in the higher of the two point rings.
3. In the event of a tie, the participant's third putt will serve as the tiebreaker (followed by the second putt and then first putt, if necessary). If a tie still exists, the participants share the appropriate place.

1 PT.	A ball finishing more than 5' from the hole		
2 PTS.	A ball finishing 4'-5' from the hole	15 PTS.	A ball finishing 1'-2' from the hole
5 PTS.	A ball finishing 3'-4' from the hole	20 PTS.	A ball finishing 1' or nearer to the hole
10 PTS.	A ball finishing 2'-3' from the hole	25 PTS.	Ball Holed